



# KIMI NACU

DIGITAL  
ILLUSTRATOR

## Proficiencies

Photoshop



Clip Studio Paint



3DS Max



After Effects



## Experience

### Projects

**"Path of Pride"**  
(Feb-Mar 2021)

**Enemy Illustrator**  
Created concepts for buildings, also drew and designed the UI (buttons, compass, etc).

**"Benevolence"**  
(Sept 2021-Aug 2022)

**Concept Artist**  
Created concepts for buildings, also drew and designed the UI (buttons, compass, etc).

### Job

**"Wizards"**  
(Feb-Apr 2021)

**2D Assets Illustrator**  
Created the buttons for the Storm and Nature element type spells in this turn-based battle game. Also created the assets for the overworld manifestations of the spells.

## Contact



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