



# HI! MY NAME IS KIMI NACU

Graduated Bachelor of Arts in Game Design with George Mason University. I am a digital artist proficient in both digital illustration and 3D modeling. I am currently looking for work!

## CONTACT

Reston, VA 20190 USA  
kimi.nacu@gmail.com  
kiminacu.com  
(571) 352 7291

## PROFICIENT PROGRAMS

- Adobe Photoshop
- Clip Studio Paint
  - Blender
  - 3DS Max
  - Unity
  - Unreal

## EDUCATION

George Mason University  
Graduated December 2024  
Bachelor of Arts in Game Design

## ORGANIZATIONS

Member - Artist (2018-2024)  
GADIG (Game Analysis Design Interest Group)  
George Mason University's Game Design club.  
Every semester around 50+ people work on creating a new completed game.

## WORK

Mascot & Logo Concept Artist  
(May 2024 – Jan 2025)  
Graph Theory LLC

Created concepts and 3D modeled company mascots for the company. new completed game.

2D Assets Illustrator  
(Feb-Apr 2021)

Wizards

Created the buttons for the "Storm" and "Nature" element type spells. Also created some assets for the spell's manifestations in the field.

## UNIVERSITY PROJECTS

Concept Artist & Asset Artist  
(May 2024 – Jan 2025)  
Benevolence

Created concepts for buildings, also drew and designed the UI (buttons, compass, etc.) and illustrated the temple murals.

Enemy Illustrator  
(Feb-Mar 2021)

Path of Pride

Created the concepts, final illustrations, and attack animations for the enemies "VT Fire Bird" and "JMU Shield Dog".